EE 491 WEEKLY REPORT 9

Date: 11/1/16-11/8/16

Group number: 1713

Project title: Prison Production Garden Application

Client/Advisor: Julie Stevens

Team Members/Role: Juan Venegas/Leader,

Matt Koenig/Communication Leader,

Andrew Dailey/Webmaster,

ChiaJun Tai/Key Concept Holder

Jacob Stimes/Webmaster,

Jacob Anhorn/Key Concept Holder

<u>o</u> <u>Weekly Summary</u>

This week was focused on completing our Design Document as well as seeking answers to some of the questions it brought up. Specifically, we don't yet know much about what the prison currently has in place in terms of their IT department. Do they run virtualized servers? How is their network setup? Questions such as these were handed off to Julie and will hopefully have answers prior to completing revisions to our Project Plan.

<u>o</u> <u>Past Week Accomplishments</u>

- Completed Design Document
- Began asking important questions regarding specific design choices and requirements
- Presented early screen demos to Julie's team

<u>o</u> Individual contributions

NAME	Individual Contributions	Hours this	HOURS
		<u>week</u>	<u>cumulative</u>
Andrew	Contributed detailed and specific evaluation of	2	22
Dailey	server-side frameworks to the Design		
	Document. Drafted list of questions for the		
	prison's IT departments regardings servers,		
	networking, etc.		
Juan	Met with Julie & her team to discuss specs	3	15
Venegas	about the application, and certain feature that		
	may not appear on the app. Set up a meeting		
	with Prof. Jacobsen to discuss progress & ask		
	questions about app & showed Julie the rough		
	prototype of the app that we have, and		
	searched campus for Android apps that we		
	could use to test our app		
Matt Koenig	Met with Julie and her team to discuss	2	15.5
	clarifications and specifics for the application		
	content and some requested features. Also		
	prepped some questions for the prison's IT guy.		_
ChiaJun Tai	Discussed with Julie and her team about	4	21.5
	specifications and some functional		
	requirements. Trying out android development		
	tutorials.		-
Jacob	Assisted in finalizing design document. Made	2	18.5
Stimes	some updates to our website.		
Jacob	Met with group about design document. Met	2.5	13
Anhorn	with Julie and her team to discuss questions we		
	had for each other. Downloaded Android		
	studio to begin testing/working on prototype UI		
	designs.		

o <u>Comments and extended discussion</u>

Juan: Unfortunately, Iowa State does not have any Android tablets that we could rent out or use for testing our app and screens. As a result, we need to figure out a way to test our app on a tablet, and we would be discussing with Doug & Julie for the course of action

o Plan for Coming Week

Meet with Doug to discuss some concerns Julie brought up.

- Look into tablets.
- Analyze and gather information from documents in their team's CyBox
- Add content and member biographies to website
- Review & finalize the project plan

o <u>Summary of Advisor Meetings</u>

- Met with Julie's team to talk about some specific elements of design
- ➤ Asked the following questions:
 - What data needs to be present in lesson plans?
 - What systems do the prison already have in place?
- Showcased a few mocked screens which were met with positive responses