

Prison Production Garden Application - may1713

Client: Julie Stevens

Advisor: Doug Jacobson

Juan Venegas - Leader,

Matt Koenig - Communication Leader,

Andrew Dailey - Webmaster,

ChiaJun Tai - Key Concept Holder

Jacob Stimes - Webmaster,

Jacob Anhorn - Key Concept Holder

o Weekly Summary

This week we mainly distributed what we all wanted to work on are essentially “sprinting”. We will not have a formal meeting next week but instead will have a scrum via group text on the work we have accomplished. The following week we will meet again to see how our work has integrated so far.

o Past Week Accomplishments

- ❖ Designated various programming tasks
- ❖ Came up with new questions for Julie

o **Individual contributions**

<u>NAME</u>	<u>Individual Contributions</u>	<u>Hours this week</u>	<u>HOURS cumulative</u>
Andrew Dailey	Continued working on a python class that parses a local directory out into a usable tree structure. This will be used to detecting modules and lessons.	2	8.0
Juan Venegas	Currently working on the admin tool so that it is possible for admins to upload files,, mainly pdfs & docs and displaying. Later on pdfs can be saved to database	2	7
Matt Koenig	Began working on a data access class to interface with the database.	3	6.5
ChiaJun Tai	Created canvas to allow drag and drop pictures by using Fabric.js library. Worked on free drawing on pictures.	1.5	4.0
Jacob Stimes	Developed code that parses a file a quiz questions, and renders them on the webpage. Also grades the user-submitted answers	2	6
Jacob Anhorn	Continued into looking at what needed to be done for the menu, as well as slight discussion about what was expected.	.5	3.5

o **Comments and extended discussion**

❖ N/A

o **Plan for Coming Week**

❖ Continued development

o **Summary of Advisor Meetings**

❖ N/A